

PUTTERS AND MID-RANGE DISCS

Choose the right discs for your game

Grip/Durability/Performance

Choose the combination that best fits your needs.

D	DX	Benefits
	Grip	• Good all-weather grip
	Durability	• Widest range of weights offered
		• Most affordable
		• D Glow DX is great for night play!
R	R-PRO	Benefits
	Grip	• Good all-weather grip (best in wet weather)
	Durability	• Lighter weights allow less powerful throws to fly farther
		• Best in cold weather
P	PRO/KC PRO	Benefits
	Grip	• Pro's choice for Putter and Mid-Range discs
	Durability	• P Pro is for those who love the feel of DX, but want a longer lifespan
		• K KC Pro is a stiffer plastic that wears gradually
C	CHAMPION	Benefits
	Grip	• Long lasting durability - made for years of use
	Durability	• Recommended for use by power throwers
		• B Blizzard Champion offers lighter weights
		• C Glow Champion is great for night play!
G	GSTAR	Benefits
	Grip	• A softer more grippy Star plastic
	Durability	• Great looking pearly surface that shimmers
		• Flexibility in hot or cold weather
S	STAR	Benefits
	Grip	• Best combination of grip and durability
	Durability	• Pros prefer the long lasting performance
		• E EchoStar recycled plastics feel great
		• L StarLite offers lighter weights

Recommended Uses

Disc	Beginner	Windy play	Sidearm	Straight	Grippy	Roller	150 Class
Aero	★			★			✓
Atlas							
Aviar Driver							
Aviar P & A	★						✓
Birdie	★						✓
Classic Aviar				★			✓
Classic Roc							✓
Cobra	★					★	✓
Cro							
Dart	★			★			✓
Foxbat	★						✓
Gator		★	★				✓
Hydra						★	
JK Pro Aviar						★	
KC Pro Aviar		★					
King Cobra		★					
Kite	★						✓
Mako				★			
Mako3				★			
Nova	★			★	★		
Panther							
Pig		★	★		★		✓
Polecat	★						✓
Rhyno		★	★		★		✓
Roc		★	★				✓
Roc+		★					
Roc3		★					
Shark							✓
Shark3							✓
Skeeter							✓
Sonic	★						✓
Spider							✓
Stingray	★					★	✓
Super Stingray							✓
Wedge							✓
Wolf	★					★	✓
XD							✓
Yeti Pro Aviar			★				

★ Highly Recommended • Recommended ◐ Floats

Choose a disc suited to you

CRUSHER Power players	THROWER Skilled players	FLINGER Beginners
We recommend heavier discs: 170 grams to max	We recommend mid-weight discs: 165-175 grams	We recommend lighter discs: 130-165 grams
High torque throwers can flip lighter/less stable models. Discs on the left side of the chart fight flip.	Discs in the center of the chart are ideal for players who can get discs to mimic their flight lines.	Choose discs on the right of the chart and look for lighter weights. They'll make playing and improving fun!

Better for power players
Better in the wind, harder to turn over

MID-RANGE DISCS

Better for players with less power
Easier to throw far, turn over or roll

Gator 5/2/0/3 SD Quick and powerful, the Gator will wrestle the wind.	Cro 5/3/0/2 SRD Count on the Cro. It was made for power lines and power players.	Spider 5/3/0/1 SCD Weave your way to the target with this versatile Mid-Range.	Skeeter 5/5/-1/1 SGRD Bitten by the disc golf bug? The Skeeter will repel bogeys.	Panther 5/4/-2/1 C A sleek hunter for wooded courses. For low, flat drives.	Kite 5/6/-3/1 SED Blurring the lines between Mid-Range and Driver. A smooth turnover disc.
Roc3 5/4/0/3 GC The Roc for people who love to throw farther down the fairway.	Shark3 5/4/0/2 C Swims smoothly down the fairway. Fast and sleek like its namesake.	Roc+ 4/5/0/2 CR A mellower Roc for those looking to transition into the best Mid-Range.	Mako3 5/5/0/0 SC Built for straight shots to the pin with extra sweet glide on the side.	Atlas 5/4/0/1 NEW DISC SC Unique two-plastic construction. Grippy rim and laser-straight flight.	Foxbat 5/6/-1/0 NEW DISC S Attack the course with finesse and your opponents won't see you coming.
Roc 4/4/0/3 SKDD Like its namesake, this disc is larger than life. It's legendary.	Shark 4/4/0/2 GD No target is safe from the Shark. Smooth flights with bite at the end.	King Cobra 4/5/0/2 C Wind & power resistant. Like a low profile Roc with a bit more speed.	Super Stingray 4/5/-1/1 C More stable than the original Stingray, much straighter at speed.	Mako 4/5/0/0 SEC Take a bite out of your score with the Mako. Bring your score down under.	Cobra 4/5/-2/2 D Snake through the course. Smooth turn and fade for fabulous flights.
Wolf 4/3/-4/1 D The Wolf can help you capture elusive birdies.					

Better for power players
Better in the wind, harder to turn over

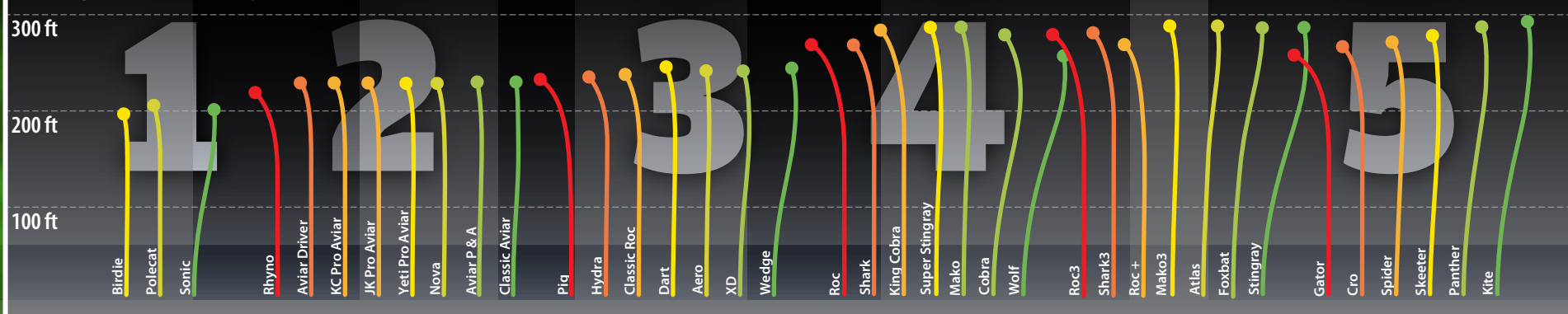
PUTT & APPROACH

Better for players with less power
Easier to throw far, turn over or roll

Pig 3/1/0/3 R When the wind kicks up, throw the Pig and bring home the bacon.	Hydra 3/3/0/2 R Three heads are better than one. It floats, it putts and it approaches.	Classic Roc 3/3/0/2 D The first true approach disc. Outclass your opponents.	Dart 3/4/0/0 SGECRD Zero in on the target. A straight flyer that will hit the mark.	Aero 3/6/0/0 D First in flight. The original golf disc is still the straightest.	XD 3/4/-1/1 D Extra Distance for longer approaches. A great disc for starting out.	Wedge 3.5/3/-3/1 SD Gain an edge with the Wedge. Open the door to lower scores.
Rhyno 2/1/0/3 SCRD Charge ahead of the competition. Ready to take on any headwind.	Aviar Driver 2/3/0/2 SG The Aviar for power players. Solid performance in all conditions.	KC Aviar 2/3/0/2 K Ken Climo's stiff Pro Aviar	JK Aviar 2/3/0/2 R Juliana Korver's soft Pro Aviar	Yeti Aviar 2/3/0/1 P Jay "Yeti" Reading's flatter Pro Aviar	Nova 2/3/0/0 NEW DISC P Super dependable two-plastic putter. Catches chains and doesn't skip.	Aviar 2/3/0/0 SGCRDD Our most popular disc. The choice of champions for 30 years.
Classic Aviar 2/3/0/0 D The straightest flying Aviar. Period. Stiffer feel and minimal fade.	Birdie 1/2/0/0 D When you drive close, you want a Birdie. Don't settle for par.	Polecat 1/3/0/0 D Feel the line. Let it go and it flies straight to the pole.	Sonic 1/2/-4/0 D Hear the sweet sound of chains with this beginner friendly disc.			

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FLIGHT PATHS*



* Flight paths will vary based on skill, power and throwing style. Disc flights represent a flat straight right hand backhand throw in calm conditions at ideal throwing speed.

The right putter for you

HEAVY - 170+ grams Heavier putters are best for windy days and are easier to keep near the pin.	LIGHT - 150-169 grams Lighter putters are easier to throw and work well for longer putts.
SLOWER - Speed 1 or 2 Slower putters save strokes on the green. Missed putts stay closer to the target.	FASTER - Speed 3 Lower profile putters are easier to release and feel more comfortable in the hand.

IT'S ALL IN THE NUMBERS

9	4	-2	2
SPEED	GLIDE	TURN	FADE

SPEED (first number) from 1 to 13
SPEED is the ability of a disc to cut through the air. Discs with higher numbers are faster, but require more power to achieve their true potential. Typically, a higher speed number means more upwind distance.

GLIDE (second number) from 1 to 6
GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

TURN (third number) High Speed Turn | from -5 to +1
TURN is the tendency of a disc to turn right (for RHBH* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -5 will turn the easiest and is more suitable for newer players.

FADE (last number) Low Speed Fade | from 0 to 5
All discs tail off in the same direction (left for RHBH* shots), but some will "hook" harder than others. A disc rated 0 is the straightest finishing while a disc rated 5 will hook the most.
* Right Hand Back Hand throws

